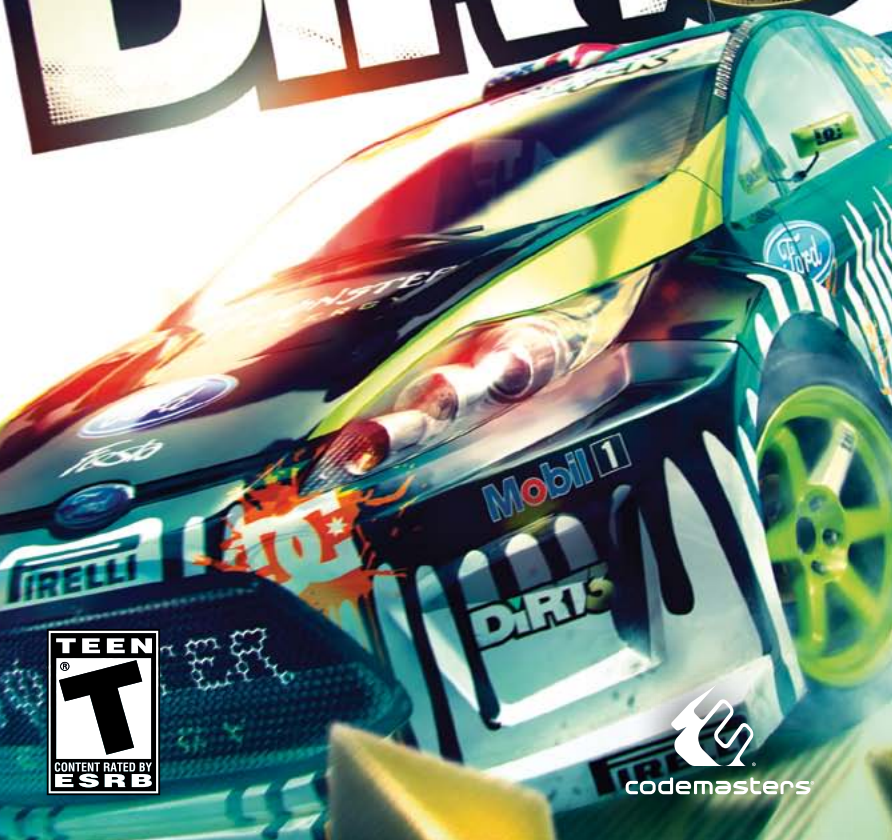


DIRT 3TM




codemasters

WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement
- altered vision
- loss of awareness
- seizures
- or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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MENU GUIDE

Here's what you'll find in the DIRT 3 Main Menu...

This is the main event.

DIRT TOUR
MULTIPLAYER
SINGLEPLAYER
OPTIONS
MY DIRT
VIP

ONLINE
Race online in competitive Pro Tour races, or the more free-form Jam Sessions.
SPLITSCREEN
Take on a friend in splitscreen mode!

TIME TRIAL
Test yourself against the world's finest in any discipline, including Gymkhana and Challenges.
SINGLE RACE
Race however you want - any place, any time.

DLC
Download new cars, tracks, DIRT Tour events and more.

NEWS
Check out DIRT 3 announcements and community news.

STATS GARAGE
Check out your vehicles and liveries.

Read more on page 3.

You can change all kinds of options here including audio, controls, HUD and...
RACING STYLE
Choose a co-driver and change your car's horn here.

GETTING STARTED

NOTICES :

Video output in HD requires cables and an HD-compatible display, both sold separately.
Voice chat requires a headset, sold separately. Compatible with most Bluetooth and USB wired headsets.
Some limitations apply.

GETTING STARTED PlayStation®3 system

Starting a game: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the Dirt®3™ disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the  button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

Hint



To remove a disc, touch the eject button after quitting the game.
Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

Saved data for PS3™ format software

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

Note: Game Data is required to play Dirt®3™, this data will be created the first time you launch the game. This game saves data automatically at certain points. Do not switch off the power when the HDD access indicator is flashing.

DC COMPOUND

A driving nirvana for you to sharpen your skills or simply cut loose and have a little fun. Read more on page 4.

THE DIRT TOUR

Congratulations! You've been signed as a DC Athlete to compete in the DIRT Tour!
Here's a quick run-down of how it all works...

There are four DIRT Tour Seasons for you to take part in.



Each Season contains four Championships, with the central one being the Season Final.

Each Championship contains a number of Race Events. The last event is always the prestigious Championship Final.

Progress Points are earned by competing in Events. Collect them to unlock further events and championships.

Driver Rep is awarded by doing well in race events, with a bonus for completing Race Objectives. More Driver Rep means more Teams will make you offers, letting you race in their cars.

Look out for DC Challenges dotted around the DIRT Tour. These offer a break from pure racing and challenge you to put your skills to the test. You'll earn a Driver Rep bonus for your performance in each one.

SEASONS



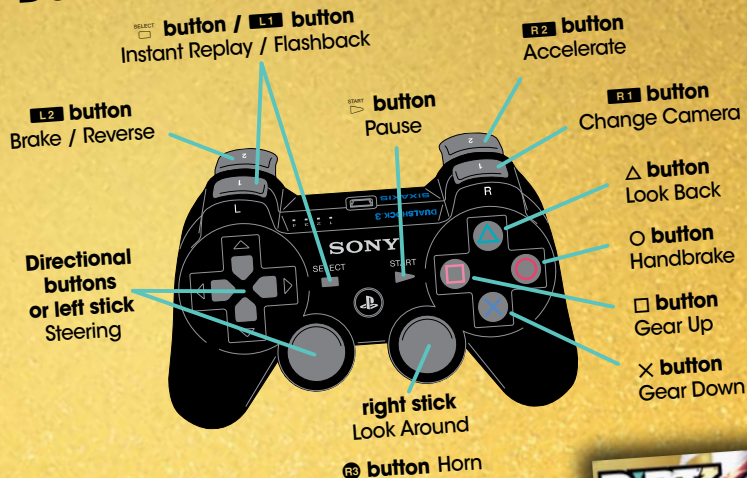
WORLD TOURS



Once you've proved yourself as a driver, the World Tours let you compete in each discipline at the absolute highest level.

CONTROLS

DUALSHOCK®3 WIRELESS CONTROLLER



YOUR VIP PASS

The VIP Pass Code provides the complete DIRT 3 experience. You'll have access to:

- ▶ Online play via PlayStation®Network.
- ▶ Five exclusive vehicles including the McRae R4, the Ford Sierra Cosworth RS500 and the Hummer H3.
- ▶ YouTube™ video sharing, allowing you to share your finest moments with the world.

You'll find your unique code on the insert in your game box. If you don't have a code you can purchase one from PlayStation®Store.



THE DC COMPOUND

When the people at DC Shoes found that the old PowerStation at Battersea in London was up for sale, they couldn't think of a better place to create the ultimate automotive playground. It's being renovated in three stages but the plans below should give you an idea of some of the exciting locations and tricks that the guys have got in store for you.

THE PARKING LOT

The tarmac is fast and the jumps are high. Practice high speed drifting, donuts and spins, and don't miss the awesome four-way crossover jump!

THE DEPOT

This former container yard offers plenty of high speed driving at ground level and technical driving on top of the containers. Also the warehouse is great for laying down rubber.

THE POWER STATION

Inside, you'll find a huge full-pipe on the ground floor, with scaffolding platforms and jumps towering above. Outside there's a mostly dirt surface and an insane two-way corkscrew jump!



DC MISSIONS

To keep you on your toes there's a load of DC Missions for you to complete around the Compound too. Pause your singleplayer Compound session at any time to check the Mission list and see where you should head next. Look out for the Hidden Packages too; collecting all of these will be no easy task!

MULTIPLAYER JOYRIDE

If you want to explore the Compound with friends, just set up a multiplayer JAM SESSION and choose JOYRIDE as the discipline type.

RALLY TOUR DISCIPLINES VIDEO SHARING

RALLY and **TRAILBLAZER** are classic point-to-point disciplines. Rally is the more technical of the two, while Trailblazer is all about pushing speed to the limit.

You'll also race in three circuit-based disciplines. **RALLYCROSS** takes place on tight, mixed-surface tracks, while **LANDRUSH** uses more extreme, off-road routes. **HEAD-2-HEAD** races are high-profile 1-on-1 battles on thrilling cross-over tracks.

Also look out for the exciting new **FREESTYLE GYMKHANA** discipline. Find out more on page 7.

WEATHER

Race events take place at day and at night, in rain and in snow. Your tires will be automatically suited to the conditions but you'll still need to take extra care on wet/snowy surfaces and especially with reduced visibility at night.



DC CHALLENGES

You'll find these special publicity Challenges in the DIRT Tour. Perform well to earn Medals - more medals mean more Driver Rep to help you progress.

GYMKHANA SPRINT - Follow the route around the Compound as fast as you can, hitting all the gymkhana tricks in sequence along the way.

GYMKHANA ATTACK - This time you can hit the tricks in whatever order you like. Plan your route wisely to beat them all as fast as you can.

SMASH ATTACK - It's the Robot Invasion! Smash as many robots as you can in the time limit, but watch out for the civilian buildings!

DRIFT SHOWCASE - Drift down the short track, then turn around and drift back to the start. Score as many points as you can along the way.

SPEEDRUN - Follow the route laid out around the Compound, driving through all the gates in sequence as quickly as you can.

The trick to many of the Challenges is to find the right route. If you just can't seem to get that Platinum medal, have a look at how other players are doing it. Select **TIME TRIAL** from the Singleplayer menu, choose a challenge mode, then select some ghosts from the top of the leaderboard and see what their secret is!

Pulled off an amazing stunt or just feel like showing off? Well now you can upload video highlights straight to YouTube for all the world to see! All you need is a YouTube account and a DIRT 3 VIP Pass. Just visit www.youtube.com to view your uploaded videos.

Press  during a race to enter an Instant Replay or enter the Full Replay after the race, then hit the YouTube button to start editing.



CONTROLS



Play
Fast-forward / rewind
Change video speed
Place 'start-point'
(and reset the 'end point')
Place 'end-point'
Preview & upload clip
Exit

Visit www.youtube.com to view your uploaded videos.

GYMKHANA

Gymkhana is the freshest, newest, most exciting discipline around. It's creative, it's bright and it's all about precision driving and putting on an amazing show for the crowd.

FREESTYLE! Freestyle Gymkhana is the stadium-based gymkhana variant. Freestyle arenas contain a number of color-coded trick objects, with drivers competing to pull off tricks quickly and skillfully to score maximum points.



TRICK METER - The three triangles around the edge show you how well you performed a trick. One triangle means it was **good**, two means it was **great** and three means it was **awesome!**

CROWD MULTIPLIER - Keeping the crowd interested will multiply your trick scores by up to 3x. Fill up the central triangle by pulling off tricks quickly, but slow down or crash your car and the crowd will lose interest!

MIX IT UP! - Repeatedly hitting the same trick will see the crowd get less and less excited by it. Make sure you mix things up to keep your routine fresh and avoid tricks being marked as **Stale!**

SPIN ZONES

Get into the zone and spin as fast as you can.

SMASH BLOCKS

Smash the blocks as you drive between tricks.

JUMPS

Jump as far as you can off the ramp.

DRIFT GATES

Go fast and sideways between the posts or through the archways to score maximum points.

DONUTS

Spin around the object with your car sideways and as close to the center as you dare!

TRICKSTEER

Having trouble with your spins? Turn on the Tricksteer assist in the Service Area before any Gymkhana event and this should help you keep things under control. You can also choose to show guidance lines on the ground.

TRICKSTEER

Having trouble with your spins? Turn on the Tricksteer assist in the Service Area before any Gymkhana event and this should help you keep things under control. You can also choose to show guidance lines on the ground.

Tricksteer will help you stay on the right line for donuts and spins, making a smooth spin much easier. You will still need to judge your approach speed and angle carefully though as it won't do all the work for you!

PRO TIPS

When you get it right Freestyle Gymkhana is a thing of beauty, but it's not easy at first. Here's some expert tips to get you going...

DRIFTS - Speed and angle are what counts. Passing through a gate as a part of a long, smooth drift is ideal, but if there's no space then get up as much speed as you can and then just before the gate, steer hard and tap the handbrake to get the car sideways.

DONUTS - Control is key here. To begin with, approach at a low speed and drive past the central object. Just as you go past, hit the throttle, steer hard into the donut and tap the handbrake. With the throttle held, balance the steering to keep your spin smooth and close to the center.

SPIN ZONES - Again, the approach is key. Don't drive straight at the zone, but aim to drive past it, and not too fast! As you get alongside it, floor the throttle, turn hard into the zone and tap the handbrake to get the back end out. Keep the wheels at full lock to get the tightest spin possible.

CROWD CONTROL - If you want to maximize your scores you'll really need to work the crowd. Keep your eye on the crowd multiplier and aim to get it up to 3x as quickly as you can, then make sure you cash-in as many tricks as you can while you're in the 3x powerplay! Experiment to see which tricks have the biggest impact on the crowd.

Of course, you can always resort to drawing inspiration from others. Choose **TIME TRIAL** from the Singleplayer menu, pick a Gymkhana course and take in a few ghosts from the top of the leaderboard. You can then see exactly what their secret is and maybe even borrow their routine!

IN THE RACE

Look out for these settings in the Service Area before each race.

EXPERIENCE LEVEL

DiRT 3's Experience Level lets you select the level of challenge that is appropriate for your skill level. You can choose either the Casual, Intermediate or Advanced preset which will adjust your difficulty, damage and driving assists settings. You can also tweak settings individually to create your own Custom setup.

DRIVING ASSISTS

ABS - Prevents brakes locking up under heavy braking.

DYNAMIC RACING LINE - Shows the racing line on the track, colored dynamically to show braking and acceleration zones.

STABILITY CONTROL - Prevents spinning under heavy acceleration.

CORNER BRAKING - Brakes automatically at corners to prevent overshooting.

THROTTLE MANAGEMENT - Stops you from speeding dangerously.

AUTO STEER - Helps keep your vehicle in the optimal racing position.

VEHICLE SETUP

GEAR RATIO - A shorter gear ratio will give you better acceleration; a long ratio will increase your top speed.

DOWNFORCE - Increased downforce will improve grip when cornering, but will limit the vehicle's top speed.

SUSPENSION - Stiffer suspension will improve cornering but will mean the vehicle may cope worse with uneven ground.

RIDE HEIGHT - More ground clearance is useful on bumpy terrain, but it can reduce cornering stability.

DIFFERENTIAL - A stronger differential encourages oversteer and makes powersliding easier. A weaker differential increases vehicle control.

BRAKE BIAS - A rear brake-balance will increase oversteer on the way into a corner making it easier to set up a powerslide. Overall braking efficiency is reduced however.

VEHICLE DAMAGE

If you enable full damage on the Difficulty and Assists screen, you'll experience realistic handling effects as a result of vehicle damage during races. Watch out for the damage indicators on the race HUD.



Wheel / chassis damage



Engine / drivetrain damage

Yellow = minor damage

Red = major damage

CO-DRIVER CALLS

CORNER SEVERITY:



TECHNICAL CALL:

6

5

4

3

2

1

SIMPLE CALL:

'EASY'

'MEDIUM'

'HARD'

'HAIRPIN'

You can choose between simple and technical co-driver calls from the Racing Style screen in the Options menu.

FLASHBACK

Flashbacks give you power to rewind time and correct your mistakes - just press or **L1** during a race to be taken into Instant Replay mode from where you can watch how events unfolded and pick a point in time to Flashback to.

You can only Flashback a limited number of times in a given race so keep an eye on the Flashback icons in your race HUD. You'll get a Driver Rep bonus for each unused Flashback at the end of each race.

CONTROLS



L2 / **R2**

Play / Pause



Fast-forward / rewind

L1 / **R1**

Flashback



Change camera



Enter YouTube editing mode



Exit

CONNECTING

Online portions of the game are playable over a broadband connection, cable modem, higher speed internet connection, a local area network (LAN), or Wireless Local Area Network (WLAN) in order to play online.

In order to get online, several additional items are required, including a subscription to an Internet service provider, a network device, and a WLAN access point (for wireless networks). Please refer to the PlayStation®3 system Instructional Manual for further information and set up details.

MULTIPLAYER

FANBASE
Racing on PlayStation®

FANBASE BONUSES - Beat drivers who are 5 or more Fanbase tiers above you to get an **Against The Odds Bonus**. In team events, get a **Team Bonus** if your team wins overall.

DRIVER REP

DRIVER REP
Just like in the DIRT Tour, you can earn Driver Rep for completing Race Objectives. Check out the objective in the Service Area before each race event and then hit that target to earn your bonus.



FLASHBACK!

If you make a mistake or come off the track, you can use a **Multiplayer Flashback**.
 Select **or** **Flashback** during the race to use a **Multiplayer Flashback**, placing you a short distance back on the track at speed. Be ready to pick up control and get straight back into the race.



KEEP IT CLEAN

KEEP IT CLEAN

In multiplayer you'll be given an **Impact Rating**. This is to let other racers know what kind of a driver you are, ranging from **white** for careful drivers, through **green** and **yellow**, to **red** for drivers who enjoy a bit more contact.

You can also be disqualified from races for poor conduct such as driving backwards or driving deliberately slowly. This will put a **black** indicator next to your name for the remainder of the race.

PARTY MODES

Check out these modes for some multiplayer madness over PlayStation®Network...

TRANSPORTER - Race around the Compound picking up the "flags" and dropping them in the "drop-zones" to score points. You can steal the flag with a nudge so expect a full-contact experience!

TRANSPORTER - Race down the track and drop them in the 'drop-zones' to score points. You can also drop them in the 'drop-zones' to score points. You can also drop them in the 'drop-zones' to score points.

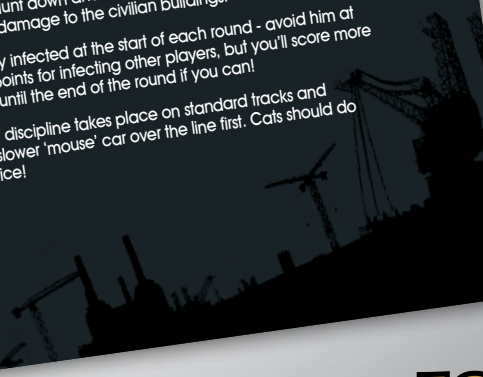
INVASION - The Robots are back! Hunt down and destroy the Robot invaders as they beam in but avoid causing collateral damage to the civilian buildings.

INVASION - The Robots are back! Hunt down and destroy the robots in the civilian buildings. Full-contact experience.

OUTBREAK - One racer is randomly infected at the start of each round - avoid him at all costs! Once infected you'll score points for infecting other players, but you'll score more for staying uninfected, so stay clean until the end of the round if you can!

POUNCE - This team-only discipline takes place on standard tracks and involves a 'cat' car pouncing over a 'mouse' car over the line first. Cats should do

CAT 'N' MOUSE - This team-only discipline takes place on standard tracks and sees each team racing to get their slower 'mouse' car over the line first. Cats should do whatever it takes to help out their mice!



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